

Summer Splash 2018

Each team is guaranteed 4 games. (20 minute halves with 2-minute half time) - 8 minutes between games

The field ref will keep time, there will be a master horn used to synchronize the start of each game. There are no time outs.

Teams must be ready to play at the assigned fields and times shown in the tournament schedule

The referee's decision on the field is FINAL.

Possession will be decided by rock, paper, scissors directly before the first draw. Any 8-meter at the end of a half or game will be played out. Adding 1 second on.

YELLOW CARDS: time will start when the player is off the field. Time will be kept with the scorer.

RED CARDS: players will sit out the remainder of the game.

Scoring and Playoffs:

Results will be kept and posted using Tourney Machine.

Playoff games will be a 25-minute game with no half time. If there is a tie at the end of any playoff game, there will be a 1 minute break, followed by sudden death.

Divisions with more than 8 teams will have a semifinal and final playoff system. Divisions with less than that will just have a final.

Tie breakers:

1. Head to Head score (If there is a three-way tie in head to head competition, that tie breaker thrown out)
2. Goal Differential (maximum of 10)
3. Total goals allowed
4. Total goals scored

5. Coin Flip

Rules:

Open HS, 2021, 2022 Division: FULL CHECKING, held draw until possession

2022/23, 2023, 2024 Divisions: MODIFIED CHECKING, held draw until possession

2024/25, 2025 Divisions: NO CHECKING, held draw until possession

2026: NO CHECKING, 8v8 including goalie, cross field length field.

There must be 1 pass past the 50. After each goal, there will be a draw. 18 minute halves, with a 4-minute half time.